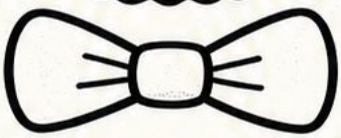
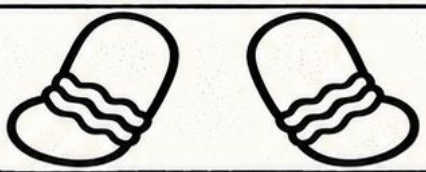


ROLL A GINGERBREAD MAN DICE GAME

ROLL	ADD THIS PART	PART
		Face
		Body
		Bowtie
		Arms
		Buttons
		Legs

1. Take turns rolling a die.
2. On a separate sheet of paper, draw the matching part.
3. If you roll a part you have already drawn, roll again.
4. The first player to draw all six parts - face, body, bowtie, arms, buttons, and legs - wins!