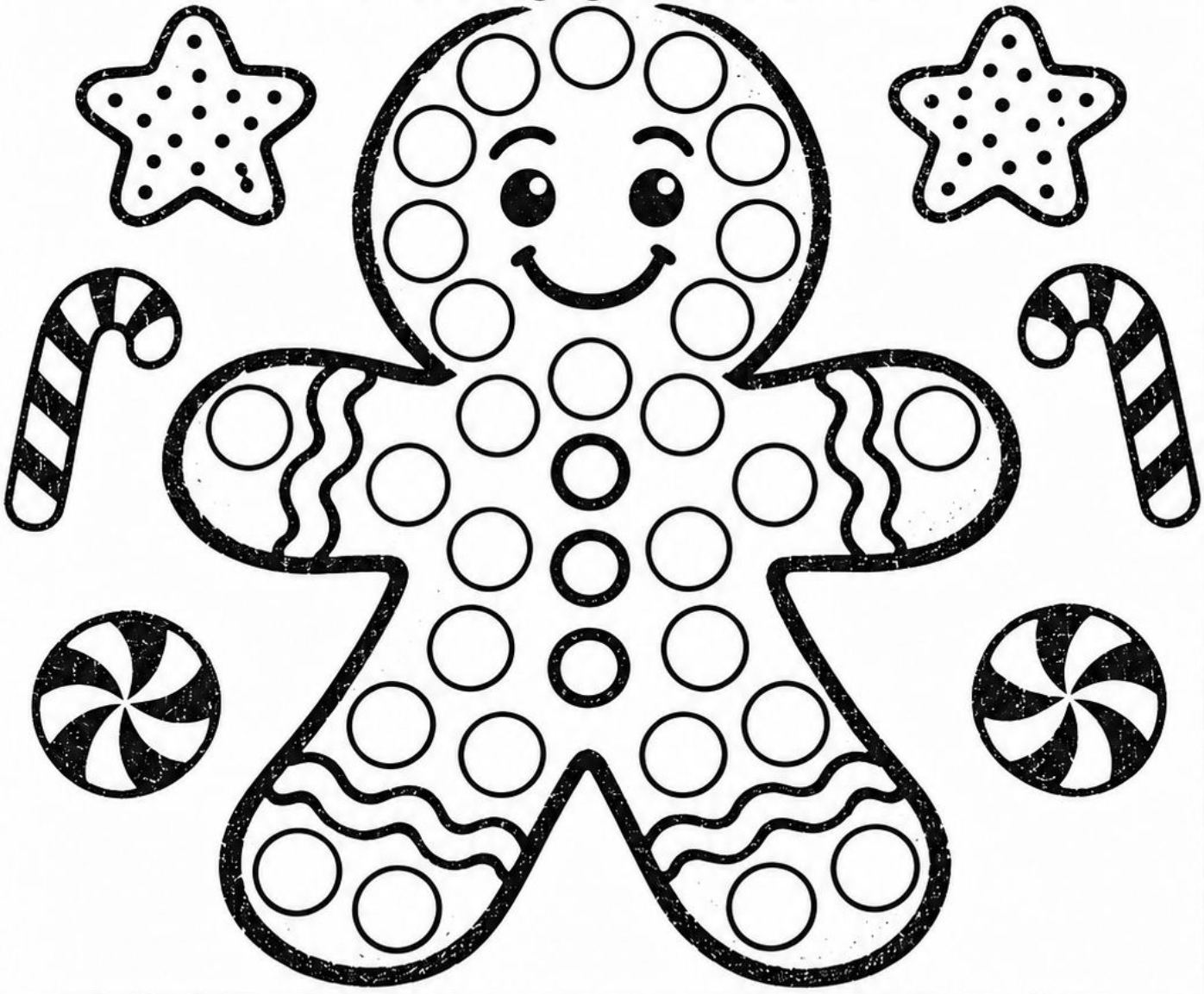
ROLL A GINGERBREAD MAN

Players take turns rolling a die. Color the same number of circles as the number you rolled. If fewer circles remain than your roll, color all the remaining circles. The first player to color all the circles on their gingerbread man wins!



DICE COLOR KEY	YELLOW	BLUE	RED	GREEN	ORANGE	PURPLE